



2025 Safetek Profire BC U18 Curling Championships - Girls and Boys Provincial Championship

December 19th – 23rd, 2024

Kimberley Curling Club - 523 Archibald Street

Prepared by Chief Umpire: Patti Caldwell

The Chief Umpire will oversee all field of play action and assist competitors in the competition.

Congratulations to all the competing players for their achievements in the 2024-2025 season. The Kimberley Curling Club has worked hard to make this a successful championship.

Teams competing in the Championship

If you have any questions **after** reading this information, please call, text or email pcaldwell@shaw.ca, cell #604-328-9066

The U18 Championships shall be an open event in Kimberley from December 19th - 23rd, 2024. Based upon the total number of entries the preliminary round **will be 2 Pools (6 per pool) for Boys and Round Robin for Girls**. See **playoff format for each event**. All games will be eight (8) ends, thinking time - 34 minutes).

OFFICIATING:

- 1 Chief Umpire, 2 Game Umpires, 1 Timing Supervisor and 1 Time Clock Operator per sheet.
- Rule enforcement and un-resolvable on-ice situations are to be directed to the Game Umpire, and if need be, to the Chief Umpire. The decision of the Chief Umpire is final.

On-Ice Officials: All measures will be done by the Game Umpires. Teams are asked to confirm the score immediately after the completion of each end.

Timing Officials: Timers will be located behind the glass on sheets 1-3 and 3-6. Thinking time for each team will be 34 minutes, between end breaks (60 sec), mid game break 4th end (5 min), Fair Play Time Out (1 min) and any Technical Time Outs.

TIMEOUTS: Now replaced with Curling Canada's Coach Interaction Rule – Attached

The Coach's Interaction Rules – Has been introduced through Curling Canada for this year's youth events. Coaches will be provided with more convenient and frequent access to their teams while the game is being played.



TECHNICAL TIMEOUTS:

Teams are encouraged to use the “X” signal to request a technical / official timeout (timeout for free guard zone measurement, end of end measurement, rule interpretation, etc.)

FAIR PLAY TIME OUT: The purpose of the Coaches Fair Play Time-Out is to provide the coach or official an opportunity to diffuse a potentially negative situation regarding a player’s on ice demeanour before the situation escalates. Each coach shall be given a 1-minute fair play time out per game. Only the coach calling the fair play time out may enter the field of play and will be accompanied by an official. This is not an opportunity for a coach to discuss strategy.

Coaches are reminded that clean curling shoes are required to access the field of play. Coaches going to the away end will travel to the away end backboards to meet with their teams behind the backline. Coaches will be seated on the backboards during the games with their chairs positioned on the same side as their team’s rocks. As the Coaches **will be on the ice**, they are to be dressed appropriately and warm enough to sit comfortably throughout a game

Game Supervisors: will be positioned at both ends. They will conduct all measurements.

Conceding a game: The skip of the losing team may concede a non-televised game provided the following criteria has been met: In eight (8) end games a minimum of five (5) ends must be played. In all playoff, semi-final, and final games, a minimum of six (6) ends must be played (or as adjusted by a Chief Umpire, e.g. for TV games 8 ends must be played).

Clarification of the score with a concession of the game:

1. When both teams still have stones to be delivered (at least 1 each) and there is a concession, no points are given and X’s are placed on the scoreboard (if a team is mathematically eliminated- the game is over).
2. When one team has delivered all their stones and the other team has 1 stone remaining and there is a concession:
 - a. If the team that delivered all their stones has stones counting and the game is conceded, X’s are placed on the scoreboard.
 - b. If the team that did not deliver all their stones has stones counting and the game is conceded, the points in the house are placed on the scoreboard.
 - c. If after 15 stones are delivered and no stones are counting and the game is conceded, X’s are placed on the scoreboard.
 - d. If a game is conceded with more than 2 ends remaining, the first non-scored end will be marked with X’s.

CurlTime will be used for timing games:

- 34 minutes to complete 8 ends.
- Between end break is 60 seconds. Teams are expected to be in position ready to deliver their first stone at the end of the 60 seconds.
- Mid-game break is 5 minutes. Teams are reminded that thinking time will start for the team if they are not in position ready to deliver the 1st stone or when the mid-game break is over.
- Extra end is 5 minutes with a 1-minute break prior to the start of the extra end (traditional 8 and 10 end games).



NO TICK SHOT RULE: If prior to the delivery of the sixth stone of an end, a delivered stone causes, either directly or indirectly, an opposition stone in the Free Guard Zone (FGZ) which is touching the centre line to be moved to an off-centre position or to a position outside the FGZ, the non-offending team has the option to:

- 1) Remove the delivered stone from play, and replace all stones that were displaced to their positions prior to the violation taking place; or
- 2) Leave all stones where they come to rest.

If the stone is moved from the centre line to an out of play position, then the FGZ rule applies.

If the stone is touching at least part of the centre line marking, it is considered on the centre line

PRE-COMPETITION PRACTICE: Due to the number of teams at this event, Pre-competition practice **will be 9 MINUTES on each sheet of ice**. The schedule for pre-competition practice will be controlled by an umpire.

PRE-GAME PRACTICE AND CHOICE OF STONE COLOR: Teams listed on the left-hand side of the draw (or top) has DARK (Red) stones and 1st practice. Practice will be 9-minute warm-up with 1 minute to complete each Last Stone Draw before each game on the sheet of which they are about to play.

There is no limit to the number of stones which may be thrown. Teams will practice using only their stones for that game and may not handle or otherwise disturb their opponent's stones. At least 15 minutes prior to first practice, the last stone draw sheet needs to be completed by both teams and given to the Chief Umpire indicating the players who will be delivering the last stone draws. All players will throw an equal number of last stone draws during the event (depending on the number of games played). Players are requested to stay off the ice until 1 minute to practice has been announced. Under the direction of the Chief Umpire, curlers may cool their sliders and they may slide. Opposing teams may not be in the field of play during the other team's pre-game practice.

LAST STONE ADVANTAGE IN THE FIRST END (HAMMER) will be decided by a draw to the button following each team's pre-game practice. At least 15 minutes prior to first practice, the last stone draw Declaration Card needs to be completed by both teams and given to the Chief Umpire indicating the two players who will be delivering the last stone draw.

Following the pre-game practice, under the direction of the Chief Umpire, two identified players from each team will deliver LSDs. The first player will deliver a clockwise rotation while the second player will deliver the counter clockwise rotation. Players designated will deliver their stone (full sweeping allowed) and the lowest combined LSD between the two teams will receive last stone advantage in the first end.

The draw to the button shall be played towards the home end.

Stones not delivered within the time allotted by the umpire will be assigned a distance of 199.6 cm (the stone must reach the near tee-line before time expires). A draw to the button for last stone



advantage that is moved by a team member prior to the measure will be assigned the distance to the next defined circle away from the button.

Stones that do not reach the nearer Tee-line within the time allotted by the umpire will be assigned a distance of 199.6 cm. A draw to the button for last stone advantage that is moved by the delivering team member prior to the measure will be assigned the distance to the next defined circle away from the button.

OTHER PRACTICE DURING THE EVENT:

Evening Practice: There will be no Evening practice during this combined event. This decision is due to the need for ice maintenance and to ensure optimum playing conditions.

There is an optional practice time scheduled for immediately after Draw #10. The teams participating in the semi finals may have a 9-minute practice on their semi final sheet. The Top ranked girl's team may have a 9-minute practice on sheet **D**. Practice must be with the rocks on those sheets.

COACHES: All certified coaches must receive approval from Curl BC prior to the championship. Only one coach will be permitted (from the original line-up form) to participate in the pre-game practice.

ORIGINAL LINE-UP FORMS: Teams will submit an original line-up form to the Chief Umpire prior to the start of the event. If there any changes to the original line-up (including a coaching change) a **Change of Line-up form** must be given to the Chief Umpire before a player can enter a game in progress. A change in line-up prior to the start of a game should be submitted to the Chief Umpire prior to the pre-game practice. It is assumed that the original line-up will begin each game unless a change of line-up form has been submitted. Any further change will require the completion of a new Change of Line-up form.

EQUIPMENT MORATORIUM: Curl BC has adopted the sweeping moratorium and equipment recommendations from Curl BC. ALL ATHLETES AND COACHES should familiarize themselves with this document and adhere to it. There will be no warnings and penalties will be applied as outlined in the document. This document is available on the Curl BC website.

Please refer to: <http://www.curlbc.ca/curlers/rules/>

Equipment checks will take place at the discretion of the Chief Umpire throughout the championship. Any changes to broom heads must be approved by the Chief Umpire prior to being used.

FINAL PLAYOFF INFORMATION: When the final playoff positions have been determined, each team involved will be asked to attend a short meeting with the Chief Umpire to make their stone choices. Teams will select a **complete set of any eight game stones** of the same color from **one** of the sheets that were used during the competition.

Before leaving the meeting, stone color choice must be identified to the Chief Umpire. No later than, 30 minutes prior to the pre-game practice, the complete set of stone selection from the specific



sheets must be identified to the Chief Umpire. Failure to identify stones could result in stones being selected for you. Communication can be done electronically. For example, if we are simply waiting for a team to select colour of stones for a playoff game, it can be texted or e-mailed to the Chief Umpire within the 30-minute time frame. **Teams must be prepared to select 2 sets of each colour of stone and /or hammer on this form.**

Stone selection for Final Playoff games running dual championships will be decided by the established Curl BC method to make it fair for all playoff games as more than one game will be played at one time. In the finals, both Boys and Girls FINAL stones may be selected from **All 6 sheets**.

*For **ALL** combined events in the 2024-2025 championship year (girls/boys), the playoff teams will select their stones starting with **the GIRLS first**. This is a rotation that switches each year.

Curlers are reminded of the **Curlers' Code of Ethics** (which is located on our website at the below link. Unsportsmanlike behaviour will not be tolerated. <https://www.curlbc.ca/resources/rules/>

Please refer to: <https://www.curlbc.ca/resources/rules/>player fines for violations.

Any questions/concerns that are not 'on-ice related' should be directed to the Event Manager, Lindsay Shannon, shannon@curlbc.ca or Sherri Taylor staylor@curlbc.ca .

Please address any field of play/game related concerns to the Chief Umpire.

Good luck and Good Curling

Regards

Patti Caldwell
Chief Umpire

U18 BOYS CHAMPIONSHIP FORMAT AND EVENT PLAYOFF



12 Teams divided in to 2 pools of 6.

Teams will play 5 preliminary round games each.

There will be no tie breakers. Teams may be eliminated based on their cumulative LSD (Last Stone Draw)

4 team playoffs

- Top 2 teams from each pool advance to playoffs

Teams will be ranked as follows:

1. WIN/LOSS record,
2. HEAD TO HEAD
3. Cumulative LAST STONE DRAW

In the semi-final, the top team of Pool A will play the second ranked team of Pool B. The top team of Pool B will play the second ranked team of Pool A.

The winners of the semi-final will advance to the final. The losers of the 2 semifinals will both be awarded third place

Playoff Stone Selection

When teams are not from the same pool:

- i. If a team has a better W/L record they will receive CHOICE of hammer or stone colour.
- ii. If teams have the same W/L record, and the cumulative LSD was used to rank teams, the team ranked higher will have CHOICE of stone colour or practice session and teams will draw for hammer.

There is an optional practice time scheduled for immediately after Draw #10. The four teams participating in the semifinals may have a 9-minute practice on their semi-final sheet either **B** or **C**. Practice must be with the rocks on those sheets.

Teams will play with the rocks assigned to their sheet for the semi-final.

Teams playing in the final will be able to select a set or rocks from any sheet. For all combined events in the 2025 championship year, the playoff teams will select their stones starting with the GIRLS first.

1. Girl's Finalist
2. Boy's top ranked based on preliminary round:
 - a. Win/loss
 - b. Head to head
 - c. LSD
3. Girl's Semifinal winner
4. Boy's second ranked team

U18 GIRLS CHAMPIONSHIP FORMAT AND EVENT PLAYOFF



7 team Round Robin

There will be no tie breakers. Teams may be eliminated based on their cumulative LSD (Last Stone Draw)

3 team playoffs

- Top 3 teams from preliminary round advance to playoffs

Teams will be ranked as follows:

1. WIN/LOSS record,
2. HEAD TO HEAD
3. Cumulative LAST STONE DRAW

The top ranked team advances to the Final

Second and Third ranked teams will advance to the Semi-Final

The winner of the Semi-Final will play the top ranked team in the Final

Playoff Stone Selection

Teams will play with the rocks assigned to Sheet E for the semi-final.

Teams playing in the final will be able to select a set or rocks from any sheet.

- The team with the Better WIN/LOSS record: will have last stone advantage (first practice) AND choice of stone handle colour
- If teams have the same WIN/LOSS record and are ranked based on the Round Robin game, the higher ranked team will have choice of last stone advantage (first practice) or choice of stone colour
- If ranking is based on LAST STONE DRAW, then the higher ranked team based on LAST STONE DRAW has choice of colour and second practice. Teams will draw for hammer

There is an optional practice time scheduled for immediately after Draw #10. The two teams participating in the semi final may have a 9-minute practice on their semi final sheet **E**. The Top ranked team may have a 9-minute practice on sheet **D**. Practice must be with the rocks on those sheets.

For all combined events in the 2024-2025 championship year, the playoff teams will select their stones starting with the GIRLS first.

1. Girl's Finalist
2. Boy's top ranked based on preliminary round:
 - a. Win/loss
 - b. Head to head
 - c. LSD
3. Girl's Semifinal winner
4. Boy's second ranked team

Curling Canada's Coach Interaction Rules



2025 Under-18 National Championships

Curling Canada, along with all our Member Associations, support opportunities for coaches and young athletes to have more communication with each other throughout a game which is an advantage in other sports. Having coaches on ice level allows coaches to better support their teams' performance and development. Coaches will be provided with more convenient and frequent access to their team while the game is being played. This begins by positioning the coach in a better physical position where they are better able to view the game, listen to their team's conversations, and interact when permitted. Not only are we expecting to see improvements in our athletes' performance on the ice, but in our coaches and their satisfaction as we empower them to be more involved in the game. All provinces and territories will see Coach Interactions implemented again this season at our Under-18 National Championships. These new Coach Interactions will replace the traditional time-outs that we used in the past. The following rules will be used for games at nationals for U-18 Men and Women. Listed below are the rules:

- U-18 coaches will be allowed a maximum of one (1) interaction per end.
- Teams will be given one (1) coach interaction per extra end.
- During a Coach Interaction, opposing coaches will also be allowed to interact with their respective team until the team that called the interaction has concluded their communication. Coach Interactions may last between 5-60 seconds, but not longer. If a team uses less than that amount of time, the opposition team's opportunity to communicate ends as well.
- During a Coach Interaction, coaches may meet with their team either on the backboard or behind the backline. The team calling the interaction gets priority of the position of where they want to meet.
- Interactions can be called by anyone on the team in control of the house or their coach. If the coach or a player wants an interaction, they must signal a T with their hands when their team is in control of the house. If anyone signals for an interaction, the team must use an interaction.
- Coaches are responsible for keeping track and policing the number of interactions used. Disagreements will be brought forth to the Chief Umpire.
- Time clocks will run during interactions as normal thinking time.
- Time clocks for Under-18 four-person games will add an additional four (4) minutes to their time clock for a total of 34 minutes. All U-18 games are eight (8) ends.
- When extra ends are required, the game clocks will be reset and given five (5) minutes for four-person games.
- Time between ends will be sixty (60) seconds. Coaches will be allowed up to forty-five (45) seconds of talking time with their team between ends and coaches may meet with their team either on the backboard or on the sideline between the hog lines. Coaches will then have 15 seconds of travel time to be seated before the first stone of the end is delivered. Note: Timers can implement the after clock of 10 seconds. This is done at World events and is available in CurlTime.
- Coaches will also have five (5) minutes to meet with their teams at the halfway point of the game. This will occur at the 4th end break.
- Coaches will use the assigned seating on the backboards during the games with their chairs positioned on the same side as their team's rocks. Between ends, coaches can travel to either end respectful of games on adjacent sheets. Coaches must only travel along the sidelines, and they must wear suitable footwear to be on the ice.



SAFETEK PROFIRE

- A single interaction will officially end after the coach and curlers stop talking and the coach returns and is sitting on their designated seat behind the sheet.
- If there is an alternate player, they can sit with the coach at both ends at the curling centre and the arena (if space permits). The alternate player can take part in the team talking time between ends and during the mid-game break. The alternate player cannot take part in any Coach Interactions during an end.
- There will be absolutely no talking or body language by the coach to their team unless during an interaction, opposition interaction, or between ends. Body language includes hand, body gestures, signaling or any other form of communication. Penalties to coaches include: First Offense - verbal and written warning. Second Offense - coach will sit inside with no interactions or communication for the remainder of the current game (if before mid-game break) or the entire next game (if after mid-game break). If the coach repeats the infraction again, they will be removed from play and will sit in the spectator seating for the remainder of the event. These infractions will be reported to their Member Association.

Coaches are allowed to use their phone or tablet to record game statistics, write down notes or take photos of game scenarios, but they are not permitted to use those devices or smart watches for communication purposes. First Offense - verbal and written warning. Second Offense - coach will sit inside with no interactions or communication for the remainder of the current game (if before mid-game break) or the entire next game (if after mid-game break). If the coach repeats the infraction again, they will be removed from play and will sit in the spectator seating for the remainder of the event. These infractions will be reported to their Member Association.

